

Mr. González's World of ScienceCraft (Wos)



- 1) In this class students (**questers**) will engage in **defeating mobs of monsters** (reading/learning new material, answering questions, asking questions, researching), **questing** (completing projects, presenting), and **crafting** (creating products for presentations and projects, blogging).
- 2) **Mobs, quests, and crafts** will be completed both **solo** and with the help of **guild members** (teammates and sometimes table-mates).
- 3) **Questers** will choose an **avatar**, which will be displayed on their blog. As **questers** reach different Science Standards they will add **achievements** to their blogs.
- 4) We will not mess with XP or points of any kind in this game.
- 5) Real world abilities that you gain in Science will be your **l33t skills**.
- 6) Teacher is the **Game Master** and **King** of the kingdom, **Rm604**. Students will be their **avatar** and **guilds** will have their own names as well.

Other Info:

1. Each table is a **country** and each table will have a **Governor**.
2. Each **country** is made up of two **guilds** (teams).
3. Each **guild** (team) will have a **Captain** in charge of the **guild's** progress.
4. **Captains** report to **Governors**, who report to the **King** daily.
5. Every **quester** keeps track of a goal sheet on Google Docs all year. They share it with the **King** so that he can check in on individual goals from time to time.
6. When a **quester** is ready for an **achievement** check, he or she will send a message to the **King**. If the **King** approves the quest or the portion of the **quest** (the evidence) then the **quester** will receive the **achievement**!

MR. G'S SECRETS TO SUCCESS:

1. **Learning**, you are here to learn Science.
2. **Work**. Success comes through hard work. That's it.
3. **Effort**. You can improve at anything you want to by sticking with it. Even if it's hard. If it's easy ask for more of a challenge or come up with a way to make it more challenging yourself. We are motivated when we're being challenged.

[My favorite definition of discipline: Sticking with what you don't like to do to learn what you need to be able to do what you want well.]